

UNSUPERVISED DETECTION OF ANOMALOUS SOUNDS TECHNICAL REPORT

Technical Report

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ABSTRACT

This report describes the solution to Task 2 of the DCASE 2020 challenge. Besides the autoencoder-based unsupervised anomaly detector used in the baseline, the classifier-based unsupervised anomaly detector is used and the classification error of the normal or anomalous machine sounds is used as anomaly score.

Index Terms— Autoencoder, convolutional neural, classification error

1. INTRODUCTION

The autoencoder-based unsupervised anomaly detector is based on an basic assumption that the trained model will give high reconstruction error for anomalous machine sounds. We train a model to classify the machine sounds into machine types(ToyCar ToyConveyor, fan, pump, slider, valve). We just take normal machine sounds as train dataset and we give the assumption that the trained classifier will give high classification error for anomalous machine sounds.

2. ARCHITECTURES

Two architectures of classifiers are used for this submission. One is simple convolutional neural networks. Dropout is applied. Convolutional layers used ReLU activation BatchNormalization. The model take raw waveform of machine sounds as input. The other is simple fully connected networks and it take log-Mel spectrogram as the input feature. The feature vector is the same as the baseline.

Table 1: Architecture of the convolutional networks.

| | layer | output | kernel | stride |
|--|---------------------------|--------|--------|--------|
| | Conv1D+ReLU+BN | 16 | 9 | 3 |
| | Conv1D+ReLU+BN | 16 | 9 | 3 |
| | MaxPooling+dropout(p=0.1) | | 16 | |
| | Conv1D+ReLU+BN | 32 | 5 | 2 |
| | Conv1D+ReLU+BN | 32 | 5 | 2 |
| | MaxPooling+dropout(p=0.1) | | 4 | |
| | Conv1D+ReLU+BN | 64 | 3 | 1 |
| | Conv1D+ReLU+BN | 64 | 3 | 1 |
| | MaxPooling+dropout(p=0.1) | | 4 | |
| | Conv1D+ReLU+BN | 128 | 3 | 1 |
| | Conv1D+ReLU+BN | 128 | 3 | 1 |
| | AvgPooling+dropout(p=0.1) | 128 | | |
| | Dense | 256 | | |
| | Dense | 64 | | |
| | Dense | 6 | | |

Table 2: Architecture of the fully connected networks.

| | layer | output | kernel | stride |
|--|---------------|--------|--------|--------|
| | Dense+ReLU+BN | 128 | | |
| | Dense+ReLU | 16 | | |
| | Dense+Softmax | 6 | | |

3. TRAIN

SGD is used for optimization. There are 20 epochs for each model. We use a batch size of 64 for convolutional networks and a batch size of 512 for fully connected networks. We use the cross entropy as a loss function.

4. RESULTS

The results of development test data are showed blow.

Table 3: Result of the convolutional networks

| machine type | id | AUC | pAUC |
|--------------|------|-------------|-------------|
| ToyCar | 01 | 0.582911255 | 0.499088631 |
| | 02 | 0.629509434 | 0.526996737 |
| | 03 | 0.486684636 | 0.497148532 |
| | 04 | 0.51909434 | 0.518257909 |
| | Avg. | 0.554549916 | 0.510372952 |
| ToyConveyor | 01 | 0.493482813 | 0.494660684 |
| | 02 | 0.491802817 | 0.492253521 |
| | 03 | 0.497891731 | 0.49237325 |
| | Avg. | 0.494392453 | 0.493095818 |
| fan | 00 | 0.31544226 | 0.488081383 |
| | 02 | 0.670877437 | 0.570590822 |
| | 04 | 0.45433908 | 0.507713249 |
| | 06 | 0.757936288 | 0.630995772 |
| | Avg. | 0.549648767 | 0.549345306 |
| pump | 00 | 0.84506993 | 0.704821494 |
| | 02 | 0.485405405 | 0.489331437 |
| | 04 | 0.87175 | 0.793999422 |
| | 06 | 0.753284314 | 0.538183695 |
| | Avg. | 0.738877412 | 0.631584012 |
| slider | 00 | 0.155294944 | 0.476324238 |
| | 02 | 0.839007491 | 0.580327223 |
| | 04 | 0.933483146 | 0.826387376 |
| | 06 | 0.49 | 0.490870032 |

| | | | |
|-------|------|-------------|-------------|
| | Avg. | 0.604446395 | 0.593477217 |
| valve | 00 | 1 | 1 |
| | 02 | 0.497375 | 0.497171731 |
| | 04 | 0.6295 | 0.626933405 |
| | 06 | 0.558333333 | 0.558333333 |
| | Avg. | 0.671302083 | 0.670609617 |

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Table 4: Result of the fully connected networks

| machine type | id | AUC | pAUC |
|--------------|------|-------------|-------------|
| ToyCar | 01 | 0.567570346 | 0.529785045 |
| | 02 | 0.56702965 | 0.52757838 |
| | 03 | 0.475309973 | 0.49374734 |
| | 04 | 0.49954717 | 0.49521918 |
| | Avg. | 0.527364285 | 0.511582486 |
| ToyConveyor | 01 | 0.506390625 | 0.502161891 |
| | 02 | 0.499396127 | 0.500878779 |
| | 03 | 0.49542562 | 0.49605135 |
| | Avg. | 0.500404124 | 0.49969734 |
| fan | 00 | 0.487248157 | 0.538730118 |
| | 02 | 0.960557103 | 0.853980355 |
| | 04 | 0.619224138 | 0.604204477 |
| | 06 | 0.831135734 | 0.847062254 |
| | Avg. | 0.724541283 | 0.710994301 |
| pump | 00 | 0.90006993 | 0.73500184 |
| | 02 | 0.528378378 | 0.550497866 |
| | 04 | 0.96405 | 0.843684211 |
| | 06 | 0.872156863 | 0.611971104 |
| | Avg. | 0.816163793 | 0.685288755 |
| slider | 00 | 0.704410112 | 0.631726789 |
| | 02 | 0.684831461 | 0.509166174 |
| | 04 | 0.936011236 | 0.8710822 |
| | 06 | 0.868202247 | 0.651685393 |
| | Avg. | 0.798363764 | 0.665915139 |
| valve | 00 | 0.596554622 | 0.564794339 |
| | 02 | 0.569 | 0.488596491 |
| | 04 | 0.693166667 | 0.54122807 |
| | 06 | 0.558 | 0.520175439 |
| | Avg. | 0.604180322 | 0.528698585 |

5. SUBMISSIONS

We will combine the results of our models and the result of baseline to generate the final results that we submit.

6. REFERENCES

- [1] Yuma Koizumi, Shoichiro Saito, Hisashi Uematsu, Noboru Harada, and Keisuke Imoto. ToyADMOS: a dataset of miniature-machine operating sounds for anomalous sound detection. In Proceedings of IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA), 308–312. November 2019
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