

## Task 6b

# Language-based Audio Retrieval

Huang Xie, Félix Gontier, Samuel Lipping,  
Konstantinos Drossos, Tuomas Virtanen, Romain Serizel

## Motivation

- The “Big Data Era”
  - Explosive growth of audio data on the web.
  - Great demand for **content-based audio search** tools.
- Search Queries
  - Natural language vs. Keywords & Phrases
  - For example, “a baby yelling as a woman talks followed by a dog barking”.
- Language-based Audio Retrieval
  - Retrieving desired audio with free-form text.
- Real-world Applications
  - Search engines, multimedia databases, human-computer interactions, etc.

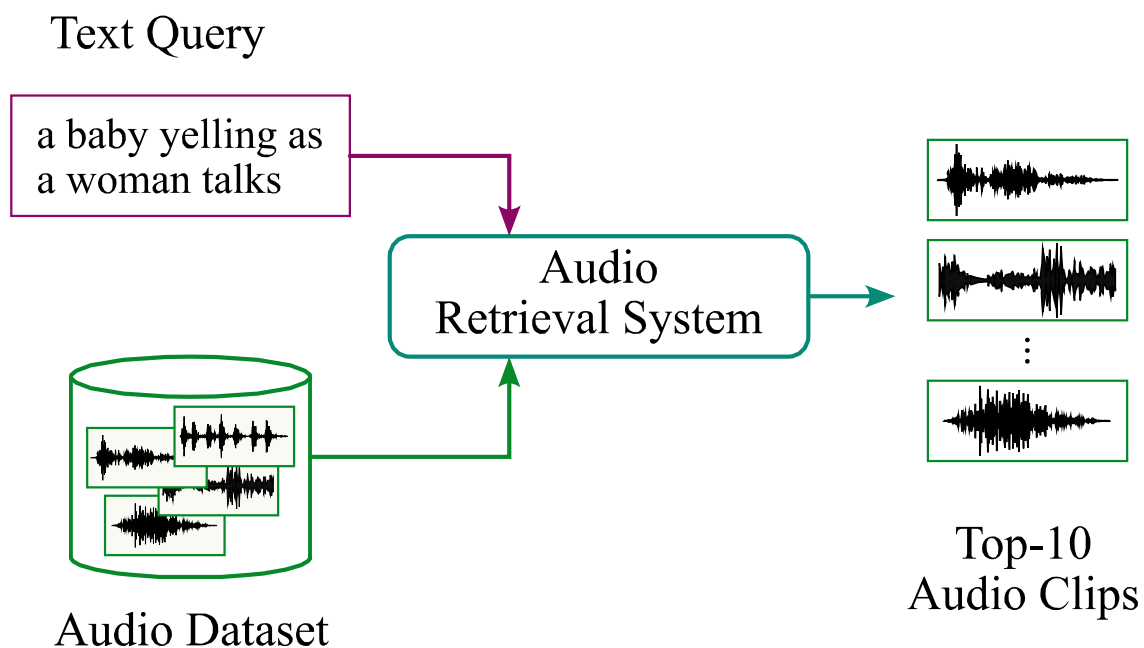
## Task Setup

### ➤ Task Description

- To retrieve 10 audio files from a given dataset.
- To sort them according to their semantic relevance to the query.

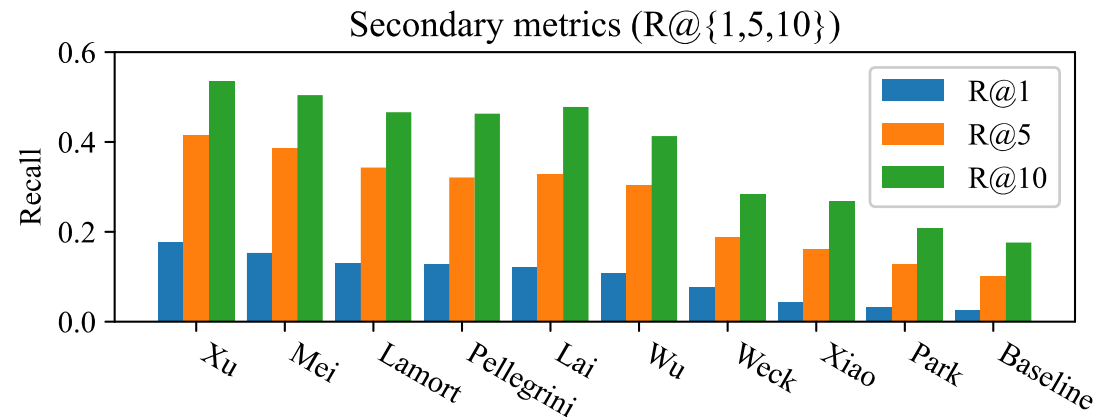
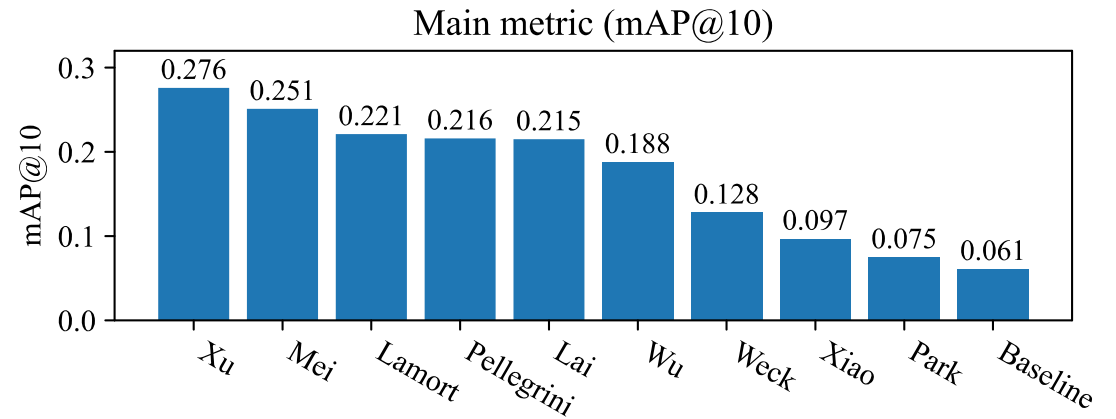
### ➤ Audio Dataset

- 1,000 audio-caption pairs.



## Submissions

- Total 31 systems from 9 teams.
  - Teams ranking (mAP@10)
  - Secondary metrics: R@{1, 5, 10}.
- System Summary
  - **Bi-encoder architecture** adopted in all systems.
  - **Pretrained audio** and **NLP models** as encoders.
  - **Contrastive learning** approaches for training.
- Further information present in our poster.



**Thank You!**